**BIT-2400, Assignment 5**

**Title**

Hangman

**Functional Requirements**

1. Create a hangman game
2. Game should have menu and game flow
3. Game loads in a dictionary of words using ifstream and randomly selects one to play with
4. Game saves out high scores of players or some other useful data to file using ofstream

**Implementation Requirements**

* This is an individual assignment.
* Add a comment section at the top of the code for Documentation with following parts:

Title: Assignment-5

Author: [your name]

Objective: [very short 1-2 sentence description of goal as you understand]

**Submission Requirements**

Submit your zipped project files on CuLearn.

**Evaluation**

* Hangman game with main menu 20%
* Game loads in a dictionary of words 30%
* Game saves out data 30%
* Clean well-structured code 20%
* Bonus! above and beyond +5%

**Penalties**

~~Submission will get 0 if the code doesn’t compile or run, or if incorrect file is submitted.~~ Late submission has 25% penalty per day (1 minute till 24 hours is considered 1 day).